

# Improving security and flexibility within Windows DPDK networking stacks

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- The story so far...
- Windows DPDK Architecture
- Proposing a change to the architecture
- Benefits of new architecture
- "Secure" API Interface
- Multi-process/multi-user security
- Multi-tenancy security
- Availability
- Further areas of investigation



- Support for DPDK on Windows announced a year ago at this summit
- Code available in a draft repo (*dpdk-draft-windows*)
  - dpdk.org compatible with release 18.08
- Many of the core libraries available on Windows
  - *librte\_eal, librte\_ethdev, librte\_mbuf, librte\_mempool etc.*
- Seeing increasing interest with some key industry partners
  - video / media processing



- Similar to the architecture on Linux and other OS
- Uses UIO driver to allow user-space access to networking hardware
- UIO driver required to allocate physically contiguous memory





- UIO driver takes over the whole networking device inefficient use of network resources
  - Will not work with Live Migration when using a single device
- Not multi-user/multi-process secure
- Networking device cannot be shared with kernel Ethernet driver
- UIO driver needs to be certified and signed independently by DPDK consumers on Windows leading to complicated ecosystem deployment
- Need a solution that provides the ability to "share" NIC with multiple DPDK VNFs and hypervisor/host in a secure manner



#### Proposing a change to the architecture

- Extend kernel Ethernet (NDIS) driver to provide a secure, multi-consumer interface to networking device
- "Secure API" interface would be used to initialize networking resources for DPDK
- Network device can be shared with host and other DPDK consumers





- Memory/resource allocation in Kernel driver
- Security enforced with proxy in the kernel driver
- Can filter flows to a particular filter through existing mechanisms mac, VLAN, mac-VLAN, IP filtering etc.
- Kernel driver can be fully certified as it is done today
- No UIO driver required



#### "Secure" API interface



## Scope of Trust





Physical Machine Scope

## Scope of Trust





Physical Machine Scope

Virtual Machine Scope

## Scope of Trust





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#### Multi-process / Multi-user security



- User space registered memory
  - Address, Length, Key \*MMU enforced
- HW Agnostic Kernel space Control Path visibility
  - Challenges with low-end vs high-end device and capabilities
  - IOT vs Server
- Per user/process resource caps and reservations
  - Shape and control QP, CQ, MR, and associated HW resource consumption
- Kernel space Network Diagnostics and Monitoring
  - Operationalize!
  - Target First Failure Data Capture



Application Instance Scope





Native





Native







- Performance and Security conflict
  - VFs bypass security... Fabric compromised...
  - Acceptable for trusted Guests





- Performance and Security conflict
  - VFs bypass security... Fabric compromised...
  - Acceptable for trusted Guests
- How can we secure tenants?
  - (1) Control what tenant places on the fabric
    - > GFT Generic Flow Tables
      - Parse, Push/Pop, Transpose...
    - Tenant DCB
      - VF level conversion
      - Automatic DCB correction
  - (2) Control how much tenant places on the fabric
    - Per-TC HW QoS
    - Send: Caps/Reservations. Recv: Caps
  - (3) Control what HW resources tenant consumes
    - > VF Resource Caps (QP, CQ, PD, MR, etc.)



# Availability





No VF

#### Availability





No VF

Dynamically Add VF

#### Availability





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#### • AF\_XDP

- Interesting approach for flexible SW -> HW flow steering and user space DMA
- Potential simplification to synthetic slow path at Socket vs Device

#### • eBPF

- Required to control *what* is placed on wire
- Can potentially be used to offload GFT rules/transpositions (Secure IOV)
- Virtual IOMMU
  - Implementation feasibility vs leveraging the existing/supported ND security model



# Call to Action

- Provide feedback on new model
- Download and use existing Windows support code from draft repo
- How to contribute:
  - <u>https://core.dpdk.org/contribute/</u>
  - Reference "*dpdk-draft-windows*" in contribution
- Help us make it better!