

# New CLI for DPDK

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DPDK Summit - San Jose - 2017



# Why yet another CLI?



- ► For many years I have been looking for a simple and easier to use API for development and production use, but I have not found one ⓒ
- Most of the Command Line interfaces I have seen are too complex or way too simple or use TCL, Python or some other language to create the interface.
  - These languages add a lot of code, plus are not super friendly for embedded apps in code size
  - ▶ Others are written in C++ or C, plus they try to do everything like convert strings to numbers and many other conversions (similar to DPDK's CommandLine).
- ▶ These conversions and complex structures are not required for many applications and add a lot of code to the interface.
- So not being able to find one that I liked, I decided to write my own

#### What makes a good CLI?



- A goal for a CLI is to create a quick and simple easy to use interface for Developers/Users
  - ▶ Allowing the developer to add a new command or debug must be quick and simple
- Use well known developer constructs to make learning the new interface simple
- A CLI should allow for dynamically adding and removing command at run time
- ▶ Be able to create complexed commands without complex structures
- Allow for hierarchical commands instead of a flat set of commands
- Make the user interface simple and familiar
- Must have autocomplete and history of commands to run or re-run them quickly
- Plus a number of other features

#### **CLI** Features



- CLI has no global variables, which allows for multiple or different user interfaces in the same process, e.g. restricted, power and admin users, ...
- CLI support commands, files, aliases and directories
  - ► CLI is designed around a shell/directory like user interface
- Callbacks from commands/files use the simple argc/argv function interface
- ► Simple structures to add and remove commands, files, directories
- ► Simple environment variable support, plus help support
- For complex commands, we have the MAP interface to make it simpler
  - MAP is a set of 'printf' like strings to define commands and how they are parsed/found
- CLI uses a simple shell and directory format for commands/files, which gives the developer a hierarchy of commands

#### Testpmd application in DPDK



- The testpmd application in DPDK is used to test and debug DPDK and it has a LOT of commands
- ▶ I decide to convert Testpmd to use the new CLI to test out if it would work out better
  - ▶ Old cmdline.c file is about: 12K lines of code
  - ► New cli\_cmds.c file is about: 4.5K lines of code
- ► It took about two days to add the new CLI commands to testpmd, without doing a lot of testing ⓒ
- What reduced the line count was removing cmdline structures and reducing the number of functions (which were required for each command line and variation of command lines)
  - Converting these complex command lines to use CLI's MAP style interface

### Simple Example of CLI code



- First task is to initialize the command line interface
- Taking just the defaults makes a command line easy
- The cli\_start(const char \*msg)
  - ▶ If msg is not NULL then print the string to the console on startup
- When the user types 'quit' or control-X cli\_start() will return
- Gives some basic commands like ls, pwd, more, env, echo, history, ...

```
#include <cli.h>
int main(int argc, char **argv)
   if (!cli create with defaults()) {
      cli start(NULL);
      cli destroy();
   return 0;
```

#### Example 2 using a tree



```
#include <cli.h>
static int hi cmd(int argc, char **argv)
{
   cli printf("Hello World!, - %s\n",
       (argc > 1)? argv[1] : "y'all");
   return 0;
static struct cli tree my tree [] = {
   c dir("/bin"),
   c_cmd("hi", hi_cmd, "Hello World"),
   c end()
};
```

```
static int mytree(void)
   if (cli_default_tree_init())
      return -1;
   if (cli add tree(NULL, my tree))
      return -1;
   return cli add bin path("/bin");
int main(int argc, char **argv)
   if (!cli create with tree(mytree)) {
      cli start(NULL);
      cli destroy();
   return 0;
```

#### New CLI Summary



- CLI— A Command Line Interface
  - Source: <a href="http://dpdk.org/browse/draft/dpdk-draft-cli">http://dpdk.org/browse/draft/dpdk-draft-cli</a> 'cli' branch
- Examples are at: <a href="http://dpdk.org/browse/apps/pktgen-dpdk">http://dpdk.org/browse/apps/pktgen-dpdk</a> Also in the source above
- In the DPDK/lib/librte\_cli directory are two \*.rst files and README file for more documentation of CLI
- ▶ The PKTGEN application is now converted to use the CLI interface

# DEMO



► A Simple CLI Demo running in a VM